Tuesday, March 31

Time										
09:00-12:00	Exploring prehistory with the ROCEEH Out of Africa Database (ROAD)	Documenting Archaeological Fieldwork with iDAI.field: Hands-On Workshop on Usage, Configuration, and Synchronization	3D documentation and multi-sensor data integration	Increasing interoperability and reproducibility of archaeometric data with R	From Zero to Plotting: R for Anyone	InSites: Gen-AI assistant for cultural significance assessment	Chronological modelling with ChronoLog: theory and practice	Itiner-e: contributing to the collaborative digital atlas of Roman roads	Using the ArchaMap application for data synthesis and FAIR data	Open Hardware and Low-cost Electronics and IoT for sensing and monitoring
12:00-13:30	Lunch break									
13:30-16:30	Exploring prehistory with the ROCEEH Out of Africa Database (ROAD)	Documenting Archaeological Fieldwork with iDAI.field: Hands-On Workshop on Usage, Configuration, and Synchronization	3D documentation and multi-sensor data integration	Increasing interoperability and reproducibility of archaeometric data with R	From Zero to Plotting: R for Anyone	Seamless Visualization, Statistical Exploration, and Web Diffusion of Archaeological Spatial Data with the Open-source archeoViz Software Ecosystem	Publishing, Documenting and Enriching 3D Cultural Heritage Objects: A Hands-on Workshop with (Semantic) Kompakkt	Code review and best practices in programming	Efficient Archaeological Data Management with ArcheoBase: From Digital Data Entry to Analysis and Publication	
17:00-22:00	Ice breaker party									

9:00-13:00 - CAA Committee Meeting: Seminarraum 01 University of Vienna, Universitätsring 1, 1010 Vienna

Wednesday, April 1

	Auditorium Maximum	Hörsaal BIG	Franz König Saal	Hörsaal 01	Hörsaal 02	Hörsaal 03	Hörsaal 05	Oktogon
08:30-10:00	Welcome and Keynote							
10:00-10:30	Coffee break							
10:30-12:30	Session #3 Methodological and Theoretical Research in Digital Achaeology	Session #8 Digital Methods in Rock Art Research II. Connecting People: Reconstructing the Contexts of Past Visual Communication Systems	Session #49 Bridging Micro and Macro Perspectives in the Modelling of Past Human Ecosystems	Session #31 Computational Archaeology Revisited: Building Bridges with Mathematics and Computer Science	Session #18 Connecting the Americas: A Pan-Regional Dialogue among CAA Chapters	Session #47 Artificial Intelligence, a Step into the Post-digital Era of Archaeology?	Session #5 People from the Underground: Towards a Digital Archaeology of Subterranean Environments	Poster session
12:30-13:30	Lunch break							
13:30-15:30	Session #3 Methodological and Theoretical Research in Digital Achaeology	Session #8 Part II	Session #49 Part II	Session #31 Part II / Session #36 Composed for Success: Making the Most of Chemical Data in Archaeometry	Session #30 Unstoppable Vision, Immovable Practice: An Adversarial Debate on Linked Open Dreams and the Reality of Archaeological Data Collection	Session #47 Part II / Session #20 Digital Archaeological Collections as AI Training Data	Session #5 Part II / Session #4 Computer Applications in South Asian Archaeology	Poster exhibition
15:30-16:00	Coffee break							
16:00-19:30	Session #3 Methodological and Theoretical Research in Digital Achaeology	Session #8 Part III	Session #2 Our Little Minions VII: Small Tools with Major Impact	Session #36 Part II	Session #6 Unlocking Hidden Treasures: Digital Methods as the Key to Open Archaeological Collections for Research and Teaching	Session #20 Part II	Session #4 Part II	

8:00-18:00 - Registration and information desk, Aula, University of Vienna, Universitätsring 1, 1010 Vienna

	Auditorium Maximum	Hörsaal BIG	Franz König Saal	Hörsaal 01	Hörsaal 02	Hörsaal 03	Hörsaal 05	Oktogon
Thursday, April 2								
8:30-10:30	Session #3 Methodological and Theoretical Research in Digital Achaeology	Sesion #22 Ethics in Digital and Computational Archaeology	Round Table #41 New Advances and Directions of 3D Analysis in Archaeology	Session #1 Hic sunt dracones? Link 'em all! Linked Open Data, Wikidata and CIDOC CRM in Archaeology	Round Table #24 Real-World Perspectives on Building Research Data Infrastructures	Session #29 AI Across the Heritage Pipeline: From Algorithms through Fieldwork to Deliverables	Session #16 "All Models are Wrong": Learning from Failure in Computational Archaeology	Poster exhibition
10:30-11:00	Coffee break							
11:00-13:00	Session #3 Methodological and Theoretical Research in Digital Achaeology	Session #52 Beyond Fun and Games? Rethinking Archaeogaming, Play, and Digital Heritage	Session #21 Computational Approaches to Archaeology in Latin America and the Caribbean: Building Regional Dialogues	Sesssion #1 Part II / Session #19 Structuring the World Beyond: Analytical and Computational Approaches towards Protohistoric and Early Medieval Funerary Data	Session #15 MuVAMoLa Part Two: Multivarite Approaches to Mortuary Landscapes	Session #29 Part II	Session #14 Fighting Crime with Computational Archaeology / Session #51 From Satellite to Unmanned Platforms	Poster exhibition
13:00-14:00	Lunch break							
14:00-16:30	Session #3 Methodological and Theoretical Research in Digital Achaeology	Session #52 Part II	Session #21 Part II	Session #19 Part II	Session #17 Channels of Change Interdisciplinary Approaches to the Archaeology of Fluvial Environments	Session #42 The Reuse of Digital Archaeological Archives and Data: Pathway to New Knowledge or Dead End?	Round Table #35 Chronological Modelling III A Round Table on Time in Computational Archaeology	Poster exhibition
16:30-17:00	Coffee break							
17:00-18:30	CAA International AGM							
19:00-23:00	Conference Dinner							

8:00-18:00 - Registration and information desk, Aula, University of Vienna, Universitätsring 1, 1010 Vienna

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Friday, April 3								
8:30-10:30	Session #45 Computational Archaeology at Scale: Large Spatial Datasets for Unveiling Cultural Landscapes	Session #25 How to do ROAD: An Essential Tool for Conducting Multidisciplinary Studies Related to Human Evolution	Session #43 Digital Evolution in Archaeological Practice: From Innovation to Infrastructure and FAIR data	Session # 37 Future Sight on Past Landscapes: Vision Foundation Models for Archeological Remote Sensing and Landscape Archaeology	Session #33 (13) Generative AI, Text Mining, and Semantic Modelling: Using Big Models for Big Problems, FAIRly!	Session #40 Digital Archaeology for Heritage under Threat: Modelling Climate Hazards and Landscape Change	Session #44 Data are People: Data Making as Mirror of Past and Present Practice / Session #46 The Human Factor in Archaeological Data Recording	Poster exhibition
10:30-11:00	Coffee break							
11:00-13:00	Session #45 Part II	Session #25 Part II / Session #32 Replay: Computational Heritage of Games	Session #43 Part II	Session #11 Reframing Cultural Properties Rather than as "Relics of the Past" but as "Objects that Stimulate Modern People's Perception, Sensibility, and Meaning-Making"	Session #33 Part II	Session #40 Part II / Session #12 Data Management Plans in Practice	Session #46 Part II / Session #7 Reframing the Past: Cognitive, Psychological, and Computational Approaches to Interpreting Artefact Function	
13:00-14:00	Lunch break							
14:00-16:00	Session #9 AI Applications in Cultural Heritage and Archaeological Protection	Session #34 Modelling Seafaring: Methodological Retrospective and Future Roadmap	Session #10 Exploring Past Senses. Digital Tools and Methodologies for Sensory Archaeology	Session #13 If I Had a Hammer, I'd 3D-Scan It: Computational Approaches for the Analysis of Tool Artifacts	Session #33 Part III / Session #27 Digital Communities: Collaborative Archaeologies, Shared Authority, and Community-Led Technologies	Session #39 Palaeo-GIS	Session #50 Heritage under Bombs. Mitigating Destruction in Rapidly Evolving World	
16:00-16:30	Coffee break							
16:30-18:30	Session #9 Part II	Session #34 Part II	Session #10 Part II	Session #13 Part II	Session #27 Part II	Session #39 Part II	Session #50 Part II	

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